

## LEVEL 1 (K5) ENHANCEMENTS

RULE	EXPLANATION / COMMENTS
Goal Height	7 feet
Ball Size	27.5"
Games consist of six, 6-minute segments and an 8 minute halftime. One minute is allotted for substitutions between segments.	This keeps games to approximately an hour time frame
Score is not kept	The focus of this age is to learn fundamentals, not winning and losing.
3-second violation is not called	Referees should advise players of this potential violation but not penalize.
Coaches are allowed on the floor with players	The focus is for coaches to instruct and encourage players at all times.
Stealing the ball from the dribbler is not allowed	To encourage the offensive player to dribble with correct form without the pressure of having the ball stolen.
Stealing the ball off a pass is not allowed	To encourage the offensive player to pass with correct form without the pressure of having the ball stolen.
Violation is not called for having two hands on the ball while dribbling	Due to limited hand-eye coordination, this allows a player to establish correct dribbling form through rhythm and pressure on the ball.
Violation for double dribbling is called but does not result in a turnover	Players should learn the concept of double dribble but should be allowed the opportunity to correct it without penalty.
Violation for traveling is called but does not result in a turnover	Players should learn the concept of traveling but should be allowed the opportunity to correct it without penalty.
Violation for traveling is not called when a player shuffles feet when trying to set up for a shot	Because this age group is single skill focused, players will tend to shuffle their feet when focusing on setting up for a shot. This is corrected as the player develops in skill as he gets older.
Fast Breaks are allowed in any transition situation	Players at this age will learn proper transition offense.
Free throws are awarded on all shooting fouls	Two shots are attempted by the fouled player at the 10' line. Offense may have up to 2 players on the lane, not including the shooter. Defense may have up to 3 players on the lane. After the last free throw attempt, the ball becomes live.